Lavant C.E. Primary School – Key Stage 2 Two year topic cycle (New 2014 Primary Curriculum)

	Autumn A	Spring A	Summer A	Autumn B	Spring B	Summer B (1 <sup>st</sup> half)	Sum B (2 <sup>nd)</sup>
Woodpecker	• History – Non European study • Geog – Locational knowledge & human / physical processes • DT – Cooking & nutrition • Science - Sound	Imaginary Worlds  • History – Ancient Greece  • DT – Electrical system  • Science – Electricity, Light  • Rocks, Working scientifically  • Computing – select, use & combine a variety of software	Pacific – link to Japan  knowledge comparison (human & physical geog), ad their habitats; Pheas: Living Tihngs & their habitats  Topic? Fair ground		Joint KS2 Topic — Let's get building?  History – Romans (revisit), Changes in Britain from Stone – Iron Age, DT – Strength & Structure, Science – Both Wp and Pheas Properties & changes of material, Computing – Design, write & debug programs	My / Our World  • Geog – Locational skills and fieldwork, human & physical geography  • DT – Computing (program, monitor, control)  • Science – Animals (including humans), Computing – Use technology safely	school Topic – The Best of British (2015)
Pheasant	The search for a  new planet  History – Britain's settlement by the Anglo Saxons & Scots  Geog – Human & Physical (processes, phenomenon, knowledge)  DT – Cooking & nutrition  Science – Earth & Space, Light	Invention & Innovation  History – Roman Empire and impact on Britain  Geog – Place knowledge (comparison – Japan?)  DT – Electrical systems, Computing (program, monitor, control) Science – Forces, Electricity	Joint KS2 Topic – Pacific – link to  History – A local history study, Geog – Place knowledge comparison  Science (Year 3/4 obj.) – Plants, Living things and their habitats; Pheas:  Whole School Topic? Fair grounds	<ul> <li>If I ruled the World</li> <li>History – Viking &amp; Anglo Saxon struggle for Kingdom of England</li> <li>Geog – Locational knowledge (counties, countries, cities, global)</li> <li>DT – Mechanics (pulleys &amp; cams)</li> <li>Science – Evolution and inheritance</li> <li>Science – Living things and their habitats, Animals (including humans)</li> <li>Computing – Design, write &amp; debug</li> </ul>		Survive and Thrive Literacy based topic (mainly for Y5, whilst Y6 boosting happens). Topic based on 'Kensuke's Kingdom' by Michael Morpurgo.  • Geog – Geographical skills (map & fieldwork, data collection  • Computing – Sequence, selection, repetition  • PSHCE – team building skills Science ??? Discrete teaching to fill gaps	